

# **Standard Codecs for Deep Vision Models**



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[A Perspective on Deep Vision Performance with Standard Image and Video Codecs](https://arxiv.org/abs/2404.12330)



#### [Deep Video Codec Control for Vision Models](https://arxiv.org/abs/2308.16215)









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**[Christoph Reich](https://christophreich1996.github.io)**<sup>1,2,3,5</sup> [Oliver Hahn](https://olvrhhn.github.io)<sup>1</sup> Daniel Cremers<sup>2</sup> Stefan Roth<sup>1,4</sup> Biplob Debnath<sup>3</sup>

#### [Deep Video Codec Control for Vision Models](https://arxiv.org/abs/2308.16215)



**[Christoph Reich](https://christophreich1996.github.io)**<sup>1,2,3,5</sup> Biplob Debnath<sup>3</sup> Deep Patel<sup>3</sup> Tim Prangemeier<sup>1</sup> Daniel Cremers<sup>2</sup> Srimat Chakradhar<sup>3</sup>



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### **Motivation**



• Standard image/video codecs (& rate control) used to compensate for **bandwidth** and **storage constrains**





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- Standard image/video codecs (& rate control) used to compensate for **bandwidth** and **storage constrains**
- Standardization required to ensure **interoperability** and **low costs**



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# Introduction

• Standard codecs been studied using Shannon's **rate-distortion theory**[1] and via **perceptual quality**[2]



[1] C. E. Shannon, "Communication in the Presence of Noise," *Proceedings of the IRE*, 1949. [2] Y. Blau *et al.*, "Rethinking lossy compression: The rate-distortion-perception tradeoff," in *ICML*, 2019. Christoph Reich | 1st Workshop on AI for Streaming @ CVPR 3



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E **A significant and increasing amount of images and videos are analyzed by deep vision models**

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#### **We examine the implications of using standard codecs within deep vision pipelines.**

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[2] Y. Blau *et al.*, "Rethinking lossy compression: The rate-distortion-perception tradeoff," in *ICML*, 2019.



• **23 deep vision models** evaluated on coded images/videos



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# **Experiments**

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#### **Evaluation approach**

We measure the **relative vision performance** between the prediction obtained on the coded image/video and the prediction based on the original image/video (pseudo-label).

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\textsf{mIoU} \big( \textsf{DeepLabV3} (\textsf{I}_{\textsf{coded}}), \textsf{DeepLabV3} (\textsf{I}_{\textsf{original}}) \big)
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- Paper presents also results w.r.t. ground truth labels













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- Dense prediction tasks are more sensitive to JPEG coding than image classification
- Larger capacity models offer better robustness against JPEG coding













#### **Weak compression rates can lead to wrong predictions**







**Weak compression rates can lead to wrong predictions – strong coding leads to a collapse in segmentation accuracy.**





# Results on H.264-Coded Videos







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# Accuracy of deep vision models vastly deteriorates for strong H.264 quantization.

• Surprisingly, larger capacity models do not necessarily lead to more robustness against H.264 coding





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[A Perspective on Deep Vision Performance with Standard Image and Video Codecs](https://arxiv.org/abs/2404.12330)









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<sup>1</sup>TU Darmstadt <sup>2</sup>TU Munich <sup>3</sup>NEC Laboratories America, Inc. <sup>4</sup>hesssian.AI <sup>5</sup>Munich Center for Machine Learning





### Introduction

#### **How can we optimize standard video codecs for deep vision models?**





# Introduction

#### **How can we optimize standard video codecs for deep vision models?**

#### **More specifically, we want to consider the following conditions:**

- ✓ Optimize downstream deep vision performance on coded videos
- ✓ Adapt to different bandwidth or storage constrains (rate control)
- $\sqrt{\ }$  Adhere to existing standards





# Related Work



[3] Y. Zhang *et al.*, "A survey on perceptually optimized video coding," *ACM Comput. Surv.*, vol. 55, no. 12, pp. 1–37, 2023. [4] T. Wiegand *et al.*, "Overview of the H.264/AVC video coding standard," *IEEE Trans. Circ. Syst. Video Tech.*, vol. 13, no. 7, pp. 560–576, 2003. Christoph Reich | 1st Workshop on AI for Streaming @ CVPR 11

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# Method





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- Predict **high-dimensional codec parameters** s.t. vision performance is maximized
- Encoded video bit-rate should not exceed bandwidth condition
- Learn the control network in a **fully end-to-end setting**



# Problem Formulation



M Downstream metric (*e.g.*, mIoU)

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max QP

 $M($ 

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# Problem Formulation



M Downstream metric (*e.g.*, mIoU)

DNN Downstream deep vision model (*e.g.*, DETR)

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- **V** Video clip to be coded of the shape  $\mathbb{R}^{T\times H\times W}$

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max nax M(DNN(H.264(**V**, C $_{\theta}$ (**V**, *b*))))<br><sup>QP</sup>

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- *b* Target bandwidth<br>  $\tilde{b}$  Actual induced ba
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- $\neq$  H.264 encoding-decoding is non-differentiable
- $\ell$  Actual induced bandwidth is also non-differentiable
- E **Straight forward application of end-to-end learning not possible**





# Differentiable Codec Surrogate Model

• Learn a differentiable surrogate model to approximate non-differentiable mappings

[5] W. Grathwohl *et al.*, "Backpropagation through the void: Optimizing control variates for black-box gradient estimation," in *ICLR*, 2018. Christoph Reich | 1st Workshop on AI for Streaming @ CVPR 15





# Differentiable Codec Surrogate Model

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• We present a differentiable surrogate model predicting both the **coded video** and the **file size** (bandwidth)

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# Differentiable Codec Surrogate Model

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- We present a differentiable surrogate model predicting both the **coded video** and the **file size** (bandwidth)
- Control variates theory used for learning the surrogate [5]

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# Surrogate Results

H.264 **Our surrogate model** QP map 5 25 45  $QP = 0$   $QP = 51$  $QP = 35$ 

• **Our proposed surrogate approximates H.264 video distortion well**









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# Surrogate Results



- **Our proposed surrogate approximates H.264 video distortion well**
- Relative file size (bandwidth) error typically **below 5%**





# Deep Video Codec Control Pipeline







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• Learn control network **end-to-end using the Lagrangian function** of the constrained optimization problem





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- Learn control network **end-to-end using the Lagrangian function** of the constrained optimization problem
- We **regularize** the control network to generate a bandwidth close to the target bandwidth





# Codec Control Results

Table: Semantic segmentation validation results on Cityscapes using a DeepLabV3 model.







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- **Our Deep Codec Control consistently outperformed 2-pass ABR**
- We preserve up to **20% more semantic accuracy** than 2-pass ABR





# Downstream Task Transfer Result

Table: Transfer results of our Deep Video Codec Control from **optical flow estimation** → **semantic segmentation** on Cityscapes.







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• Our end-to-end learned codec control learns a task-specific behavior





• **We present the first end-to-end learnable codec control for a standard codec**





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- Our Deep Video Codec Control adheres to existing **standardizations**, **optimizes vision performance**, and **performs rate control**





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#### **Future research questions:**

- How to support multiple downstream tasks with a single codec control?
- How to generalize our Deep Video Codec Control to other standard codecs (*e.g.*, H.265)?



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**A Perspective on Deep Vision Performance with Standard Image and Video Codecs**

**Deep Video Codec Control for Vision Models**



# **Questions?**





### References

- [1] C. E. Shannon, "Communication in the Presence of Noise," *Proceedings of the IRE*, 1949.
- [2] Y. Blau *et al.*, "Rethinking lossy compression: The rate-distortion-perception tradeoff," in *ICML*, 2019.
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